

Canterbury Hockey PlayHQ Match Day - Electronic Scoring

Canterbury Hockey are pleased to announce that we are moving further electronic for the 2022 season! PlayHQ has a great help section on electronic scoring - <u>CLICK HERE</u> to view it.

Please use the below guide to help you through the process for what is required of clubs, team managers and coaches. Note that this is only for CHA's main venue (not junior satellite venues).

All full-sized turfs within the association will have a tablet dedicated to each individual turf. They will be found as below

Nunweek park - Padlocked in each of the middle dugouts at each turf

Nga Puna Wai – Padlocked in the Middle umpire rooms at each turf or with the match official for CPL and Division 1 games

Mainpower Rangiora – With the venue supervisor

Marist Park - With the venue supervisor

Prior to the Match at Home/Work

Whenever you have an upcoming scheduled match you as the team manager or coach (if activated by your club) (<u>CLICK HERE</u> to see how club admins can activate this) can add players from your squad to the team line up for the match. <u>CLICK HERE</u> for help document on how to do this.

** note that you do not have to do any of this prior to the game at home if you don't want to. You could just show up to your venue and do it on the tablet allocated to your turf.

FAQ

When can I create my team line up?

Whenever the fixture is created and scheduled you can add player to the team line up.

Can I edit the line up before the game starts?

Yes, you can edit the team line up right up until the game start time.

Is my team line up visible?

Team lineups are published onto the game center at the game start time. These are viewable by the public.

What do I do to add a "fill in" into my team?

You can add fill ins, but this can only be done at the venue on the tablet allocated to your turf. Clicking on the "add fill in" button will ask for their basic details to add them to the game card. Unfortunately, this function in not yet available pregame for managers and coach and does not search the club database - CLICK HERE for a fill in help guide.

At the Venue Prior to the Match Starting

When you arrive at the venue the tablet allocated to your turf will be set up with the upcoming matches for the day pre-loaded.

As a coach or manager, you have the ability to add or remove any players from your squad or to add fill ins. Remember a coach or manger cannot add fill ins through their own account they need to use the live scoring tablet at the turf. <u>CLICK HERE</u> to view how to use the tablet electronic system for team line ups.

FAQ

Who will have the tablet set up and ready to go for our match?

The venue supervisor will have all games for that day and turf preloaded for you to access. For CPL and Division 1 Games this will be the Match official.

During the Match

The venue supervisor, umpires, match officials or any other delegated person can have control of the electronic scoring during the match.

For CPL and Division 1 games the matches will be scored live. The game periods will be started, ended, scoring events and discipline events will be logged in real time and if connected to the internet will sync with the game on the public facing website.

For matches below CPL and Division 1 the tablet will be used at the end of each quarter or match to enter the final score, goal scorers and discipline reports.

At the conclusion of the game the umpire or venue supervisor will need to add the tablets 4-digit pin to confirm the match details and save them.

FAQ

Do umpires and/or player need to sign the match card?

No signatures are required, only the umpire/or supervisor inputting the 4-digit code to confirm the game.